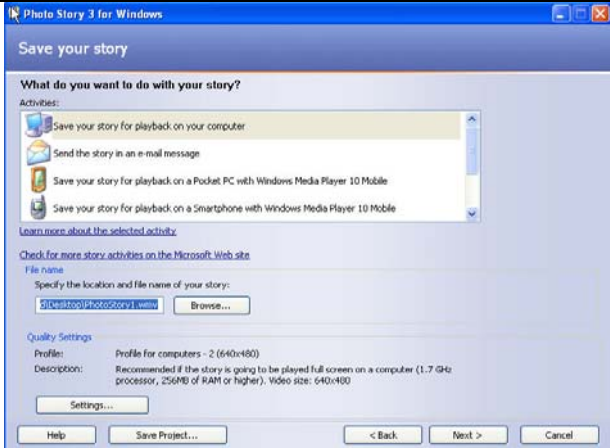


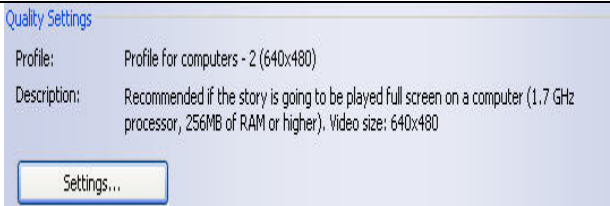
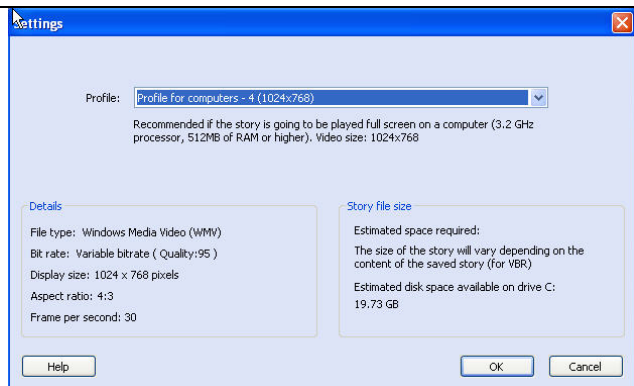
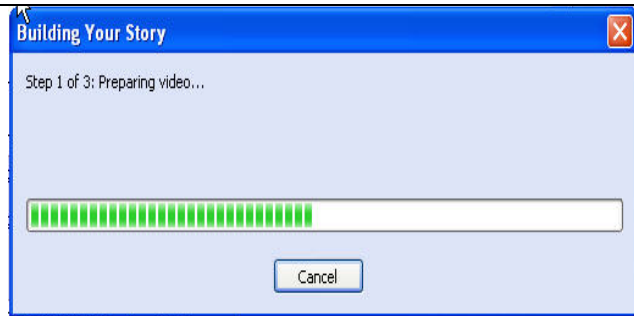



Saving a Project in Photo Story 3

The fifth screen in Photo Story 3 prompts you to save your project. The first save is the actual work that you have put into the digital story (picture editing, narration, music, and anything else). You can save this as a working copy and come back to edit it later. It is the final save that puts the story together and allows you to view the finished piece. This, too, can be edited after viewing.

Type or Do the Following	Results
1. Go to the fifth screen in Photo Story 3 in order to save the project.	
2. Select the activity or purpose for saving this story. In most cases, the activity will be the first choice: <i>Save your story for playback on your computer.</i>	
3. Select the location and determine a name for the file. This will allow the story to be saved on the desktop, in a specific file, or on a CD. Type in the name for the file and click on Save. The file will be saved as a <i>Windows Media Video File (wmv)</i> .	
4. Under the section titled <i>Quality Settings</i> , you will select the appropriate setting for your computer. The default setting is <i>Profile for computers 2(640x480)</i> . Click on Settings to change this setting.	

<p>5. A recommended setting is <i>Profile for computers 4(1024x768)</i>.</p>	
<p>6. Click on <i>Next</i> to build the story. There are three elements to building the story (preparing video, mixing audio, and generating video).</p>	
<p>7. When it has been completed, the story can be viewed.</p>	

8. After saving the story, you can always edit it. This option is on the opening screen.

